

Vegetation 2

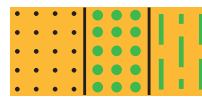
Yellow, White and Green Patterns

Variations to vegetation shading on the map convey more detailed information about the vegetation that can be found on the ground.

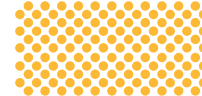
Solid yellow (open) areas are broken into white and yellow polka-dots to show the presence of scattered trees.

Solid green (thick) areas are replaced by fine green stripes to show waist-high vegetation that impedes running speed, but not visibility. Coarse white stripes through solid green areas show greater “runnability” in one direction, such as gaps between rows of a plantation.

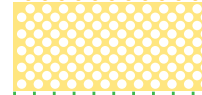
Further, a dotted black line is used to show particularly distinct boundaries between areas of different types and/or thicknesses of vegetation.



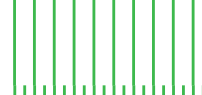
Cultivated Land,
Orchard, Vineyard



Open, Scattered Trees



Rough Open,
Scattered Trees



Slow Run, Good Visibility



Walk, Good Visibility



Dense Forest,
Runnable One Direction



Permanently Out Of
Bounds (2 alternatives)



Distinct Boundary



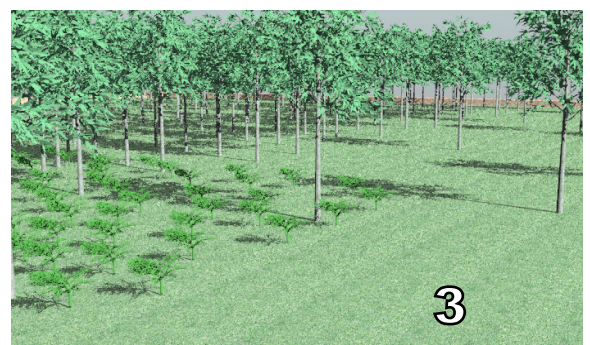
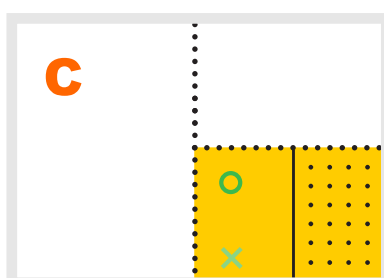
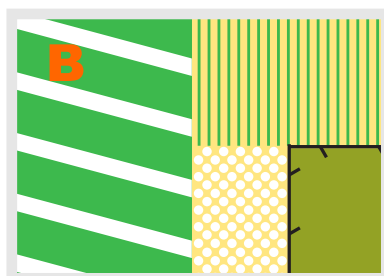
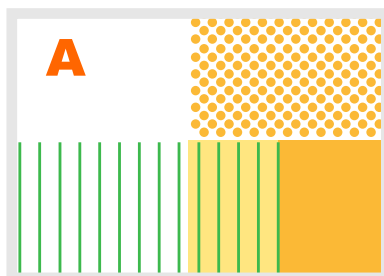
Cultivation Boundary



Special Feature (Tree)

Task

Match the maps on the left with the views on the right



ORIENTEERING MAPS



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