

On Course - Race Day

To complete an orienteering course, you must navigate from the start point to the finish, via a series of control points. The competitor who completes the course fastest is the winner.

Orienteers use special symbols to indicate these points on the map. At major events, you first see the map and the course that is drawn on it when your time starts! Therefore, it is important to understand these symbols.

Additional symbols are used to help inform your choice of route: dangerous or forbidden areas, forbidden routes, routes marked with flags, uncrossable boundaries, crossing points and water and first-aid points.

A white and orange control flag will be found in the centre of the marked circle.

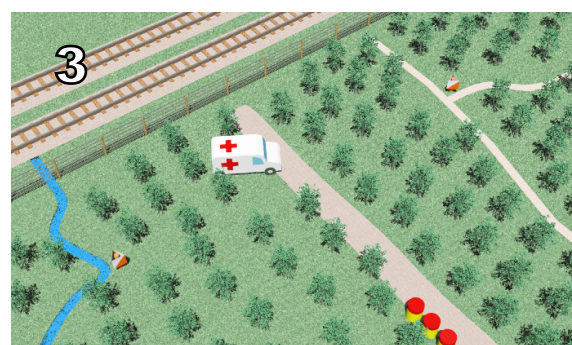
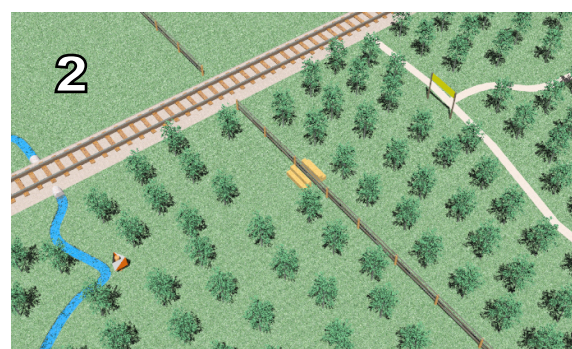
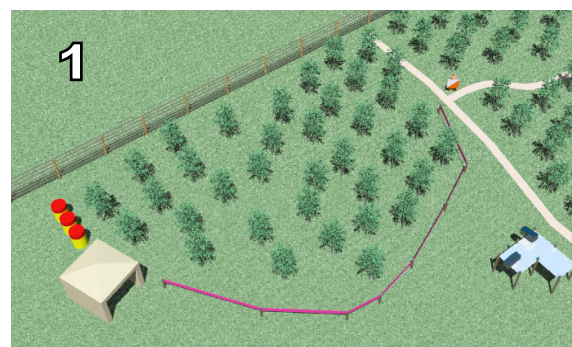
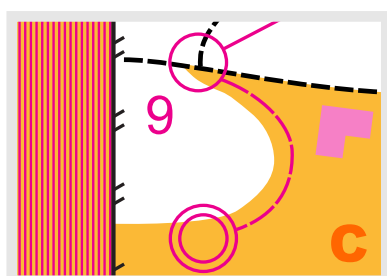
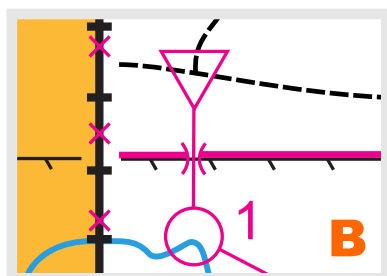
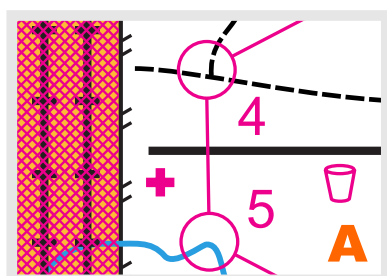
Note that water and first-aid are always available at the finish, but are not marked on the map.

Purple

| | |
|--|------------------------|
| | Start |
| | Control Point (number) |
| | Line (control order) |
| | Marked Route |
| | Finish |
| | Uncrossable Boundary |
| | Crossing Point |
| | Temporary Construction |
| | Water Point |
| | First-Aid Point |
| | Forbidden Route |
| | Forbidden Area |
| | Dangerous Area |

Task

Match the maps on the left with the views on the right



ORIENTEERING MAPS



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